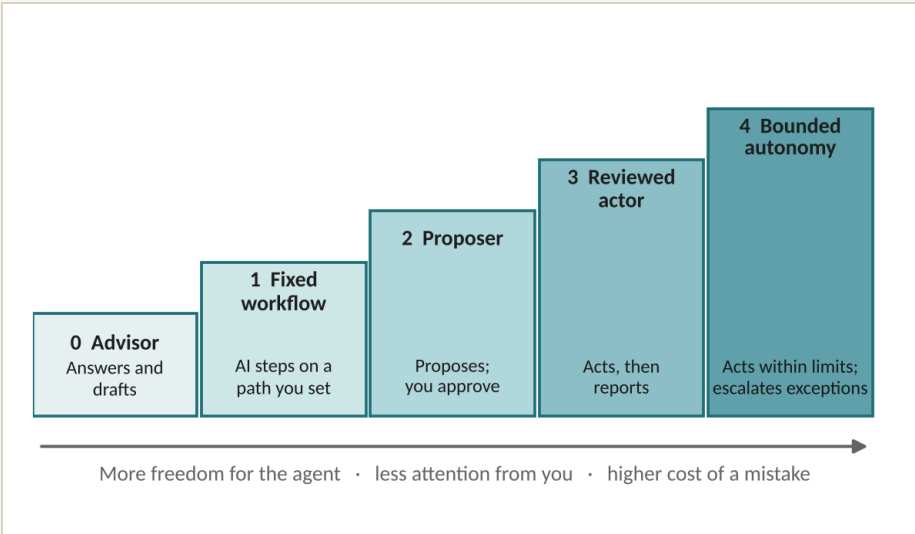
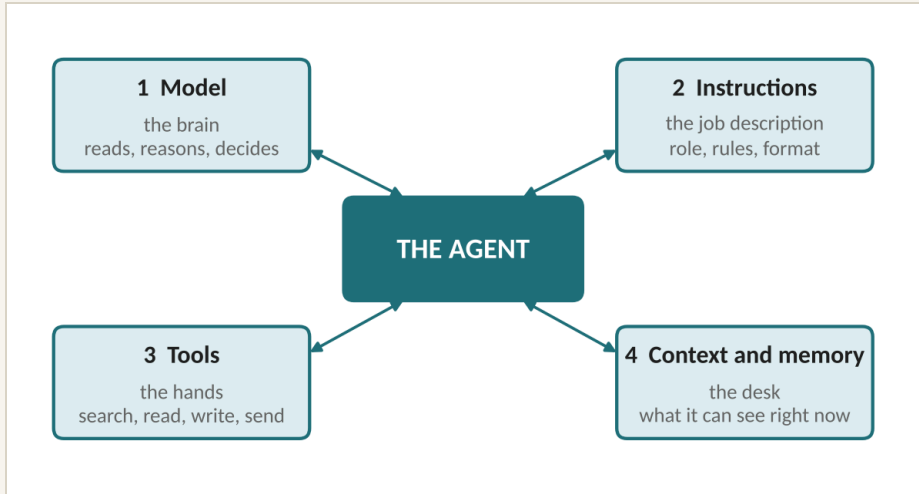


Agents You Can Understand

The whole book on one page. Build, test and improve AI agents without the jargon.

SEE IT



REMEMBER IT: TWELVE IDEAS

- 01**

The loop

An agent decides, acts and checks in a repeating cycle
- 02**

Four parts

Model, instructions, tools, context.
When something fails, ask which one
- 03**

Errors compound

Long chains fail often, so shrink the problem and add checkpoints
- 04**

Autonomy ladder

Choose the level per action, and earn higher levels with evidence
- 05**

Five kinds of tools

Look, compute, write, communicate, commit. Match caution to kind
- 06**

Least privilege

Give the narrowest access that still gets the job done
- 07**

Decompose

Label steps fixed, judgment or human, and use AI only for judgment
- 08**

Five patterns

Chain, router, fan-out, draft and review, coordinator and helpers
- 09**

Instructions

A verifiable job description with examples and a rule for uncertainty
- 10**

Evaluate

A test set, yes or no checks, several runs, and a read of the traces
- 11**

Improve

Observe, diagnose, change one thing, re-test, record
- 12**

Stay safe

Layers, guardrails, meaningful human review, a named owner



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